

How to approach predictable complexity in automotive

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The Changing Landscape of Automotive Design

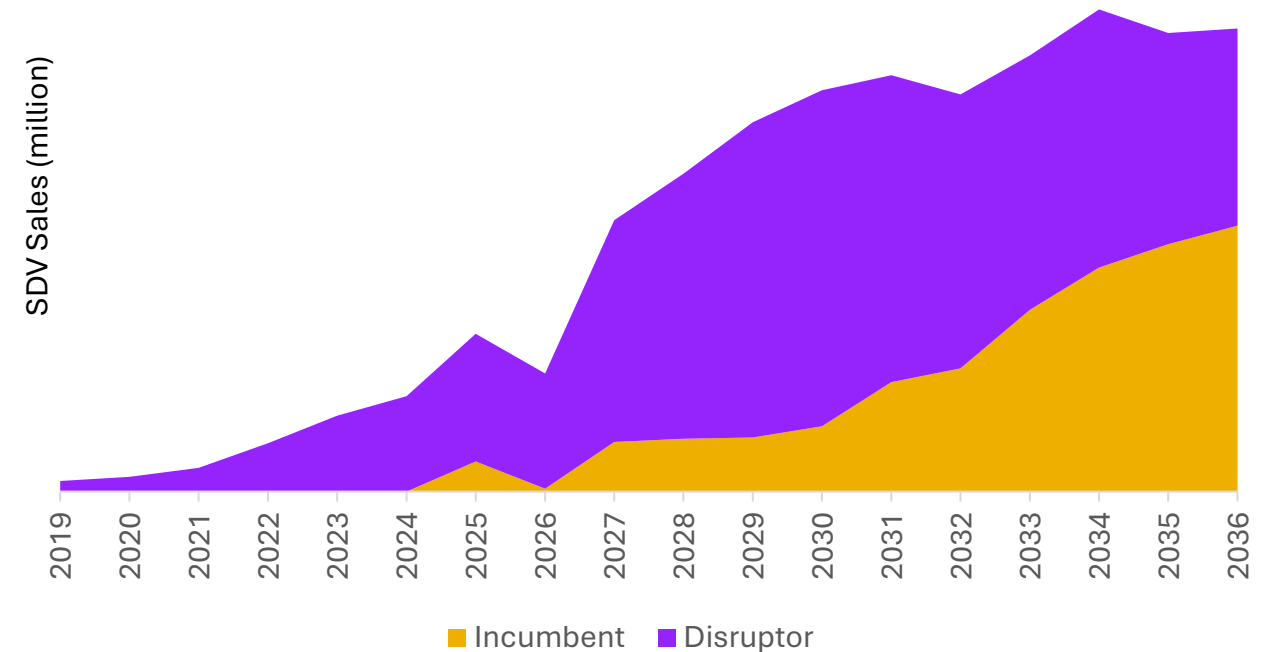
- **Design Cycles: Upstarts vs. Incumbents**

- Traditional design cycle: 5 years from concept to market
- New industry leaders: Approaching 12-18 month design cycles

- **Architecture Evolution**

- Transition to central/zonal is underway
- Difference in design--150-200 ECUs vs six high-performance flexible processors

Sales SDVs Based on Domain E/E Architecture by Type of OEM



The data challenge

- **Exponential data growth**
 - Data generation is doubling rapidly with minimal analysis capability
 - Increasing sensor complexity: Visual radar, LIDAR, cameras
- **Vehicle Longevity**
 - Target lifespan extending to 20 years
 - Business model shift: From BOM (Bill of Materials) to TCO (Total Cost of Ownership)
- **The Processing Dilemma**
 - How do you select processors today that will remain viable in 15+ years?



Integration

- Vehicles need increasing compute power
- Data scaling continues exponentially
- Cars must improve capabilities over their lifetime

The path forward

- ***Get general and get flexible***
 - Everything should be capable of everything
 - You are not just centralising your compute, you are liberating it
 - Multidirectional, multistep offload
- Fix things with a tool
- Above all else—culture. Is your org chart up to the task?

